



## Rocky Mount Parks & Recreation Department/Rocky Mount Little League 2019 Pee Wee (7-8 year) League Rules



### LITTLE LEAGUE INTERNATIONAL RULES APPLY WITH THE FOLLOWING MODIFICATIONS

#### PITCHING MACHINE

- PITCHING MACHINE IS THE PITCHER &** Coaches of the offensive team will operate pitching machine.
- Batter will get 4 pitches or 3 strikes (If the last strike is fouled, the bat will continue until swing and miss); clearly bad pitches shall be deemed so by umpire judgement and will not count towards the batter's total
- No bunting will be allowed!
- Machine Settings: 40 Feet, Peddle-5, Handle-3, Micro-3.

#### PLAYING EQUIPMENT

- A batting helmet must be worn by each base runner and batter; helmet face masks allowed; not required
- Shoes with metal spikes/screw-in cleats are **prohibited**.
- All bats must be Little League approved and stamped or T-Ball Approved
- Catchers must have proper equipment on at all times.**
  - ✓ Catcher's Mask with dangling throat protector
  - ✓ Chest Protector
  - ✓ Shin Guards
  - ✓ **Male Catchers: Must have protective supporter or cup to be in crouched position behind batter.**

#### THE GAME

- Games will be 1 hour and 15 minutes. No New Inning can start after 1 hour & 15 minutes**
- All players in the Line Up will bat
- Teams will use 10 players in the field. The tenth player will be used as a utility outfielder and may be used strategically for defensive purposes (cannot play infield, must be at least 10 feet behind any base/outfield grass area).
- Player playing in position of pitcher must remain even with the pitching machine with **both feet** and not moving until the ball is put into play!
- Once the defensive team has possession of a batted ball similar to adult softball and **there is no play to be made the play is over**; time will be called! The umpire has the right to determine the lead runner and moving them back to bases in situations: The lead runner determines the other base runners. **(Example: if a player is rounding 3<sup>rd</sup> base and is not half way home he/she will be sent back to 3<sup>rd</sup> and the runner going from 2<sup>nd</sup> to 3<sup>rd</sup> is more than halfway then that runner will be sent back to 2<sup>nd</sup>.)**
- OVERTHROW RULE:** Overthrows at 1<sup>st</sup> base: Batter-Runner is allowed to advance 1 base if an overthrow occurs. Time will be called once the batter-runner reaches 2<sup>nd</sup> base or a play cannot be made on another runner at 3<sup>rd</sup> or home. The batter-runner must remain at 2<sup>nd</sup> base. Coaches are encouraged to teach the proper way to back up 1<sup>st</sup> base on throws from the infield (Right Fielder backing up the play)
- (3) Outs or Five (5) runs end the inning (FOR ALL INNINGS)**

#### ADDITIONAL PEE WEE LEAGUE RULES

- There will be no stealing at all.
- No On-Deck Batters will be allowed.**
- No Bat Boy/Girl will be allowed.**
- Head-First Slides are prohibited, and runner will automatically be OUT! Exception: If a player is diving back into a base already passed then the runner will not be out.**
- All players attending the game will be placed in batting order and allowed to hit even if they are not playing defensively that inning.
- Any player that sits the bench during their time in the field must play in the field the following inning.

#### COACHES

- ALL practices scheduled during the season should be scheduled through the Athletic Office.
- 4 Coaches will be allowed on playing field during their at-bat. 1 coach for 1<sup>st</sup> base, 1 coach for 3<sup>rd</sup> base, 1 dugout coach, and 1 coach for pitching machine
- 1 defensive coach will be allowed on the field**, but must remain behind the outfielders during live ball. If Coach interferes, umpires can make the coaches sit in the dugout.
- Coaches are encouraged to switch their players in different positions each inning.**

For more information or questions, please call the Athletics Division Office at 252-972-1560